Highway Traffic



Introduction

- Traffic = macroscopic system of interacting particles (driven or self-driven)
- Nonequilibrium physics: Driven systems far from equilibrium
- Collective phenomena ⇒ physics!

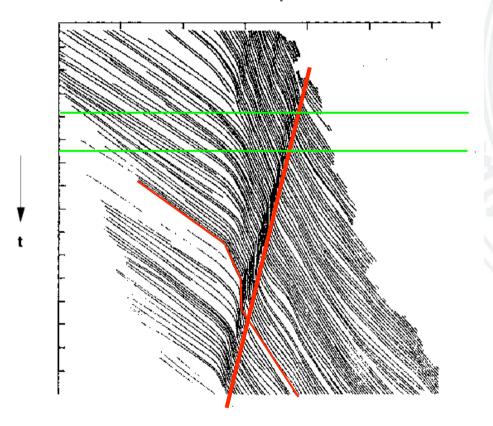


Empirical Results



Spontaneous Jam Formation

----- space



jam velocity: -15 km/h (universal!)

Phantom jams start-stop-waves interesting collective phenomena



Experiment





Experiment





Experiment for WDR television, 2006



Empirical data

- Inductive loops integrated in the lane
- All measured quantities are typically time averages
- Some inductive loops provide single vehicle data

- Aerial photography
- All measured quantities are spatial averages, especially velocity and density
- Floating cars: Data taken from special cars inside the flow
- All measured quantities are time and spatial averages
- Density is calculated from mean distance





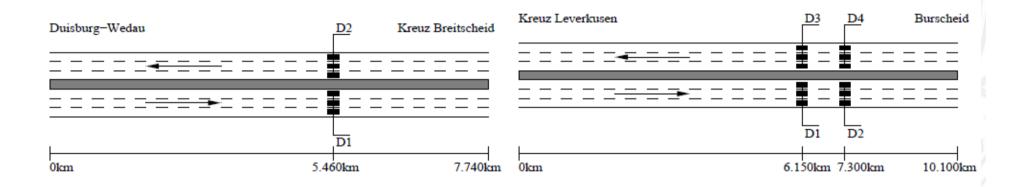






Empirical data

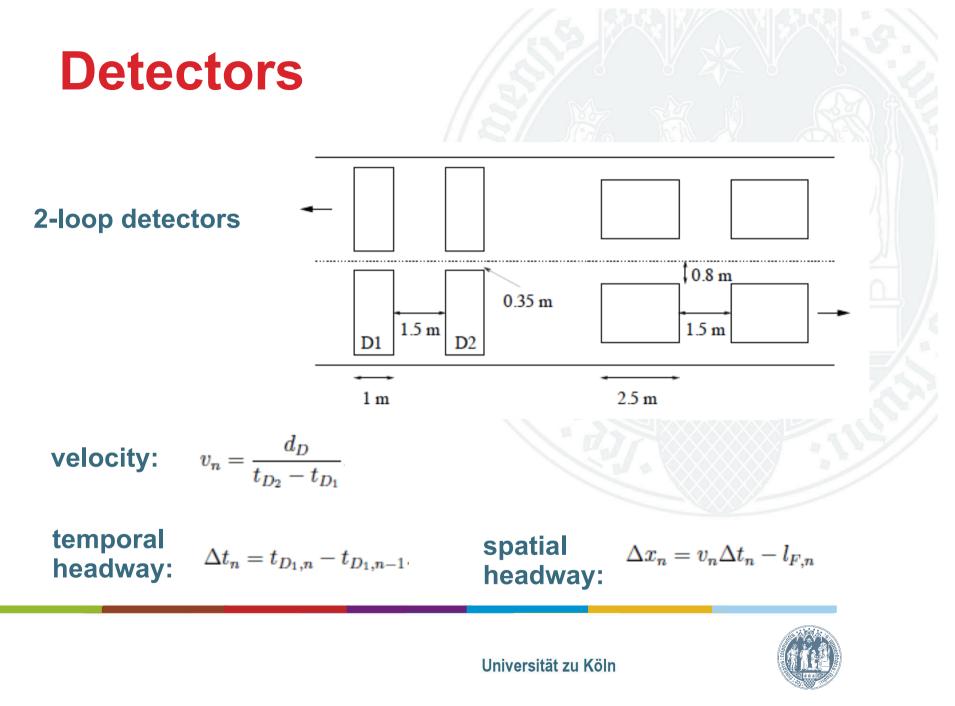
Single vehicle measurement: detect each vehicle, no aggregation



- Time (in hundredth seconds) at which the vehicle reaches the detector
- Lane of the vehicle
- Type of the vehicle (truck, car)
- Velocity in km/h (lower bound = 10 km/h)
- Length in cm with an accuracy of 1 cm







Westsächsische Hochschule Zwickau University of Appled Sciences

Density

Problem: determination of density from local measurements

(N cars passing in time T)

• from time of occupation $t_{B,n}$: $\tilde{\rho} = \frac{1}{T} \sum_{i=1}^{N} t_{B,n}$ (occupancy)

density:

$$ho = ilde{
ho}
ho_{ ext{max}},$$

• from hydrodynamic relation J= ρv : $v = \frac{1}{2}$

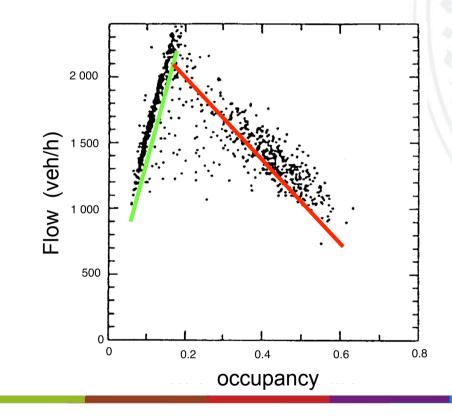
generically: density is underestimated!

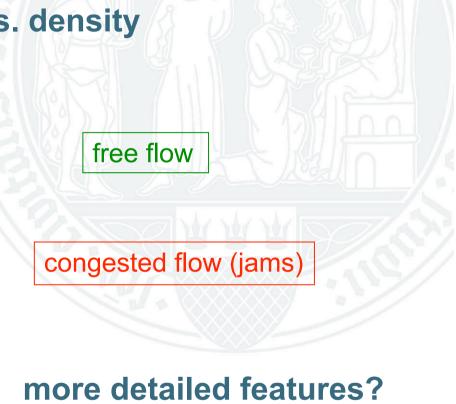




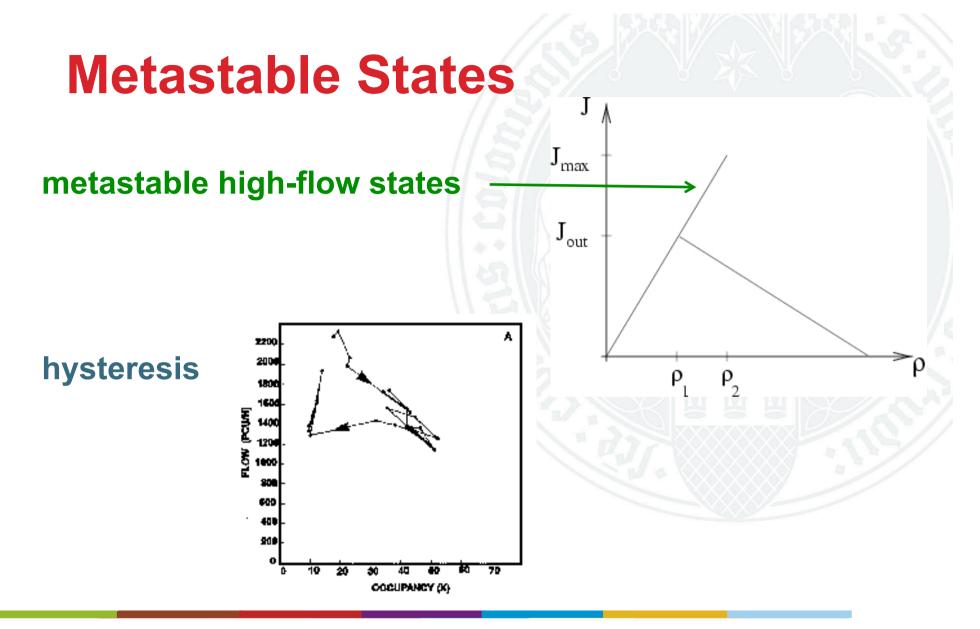
Fundamental diagram

Relation: current (flow) vs. density

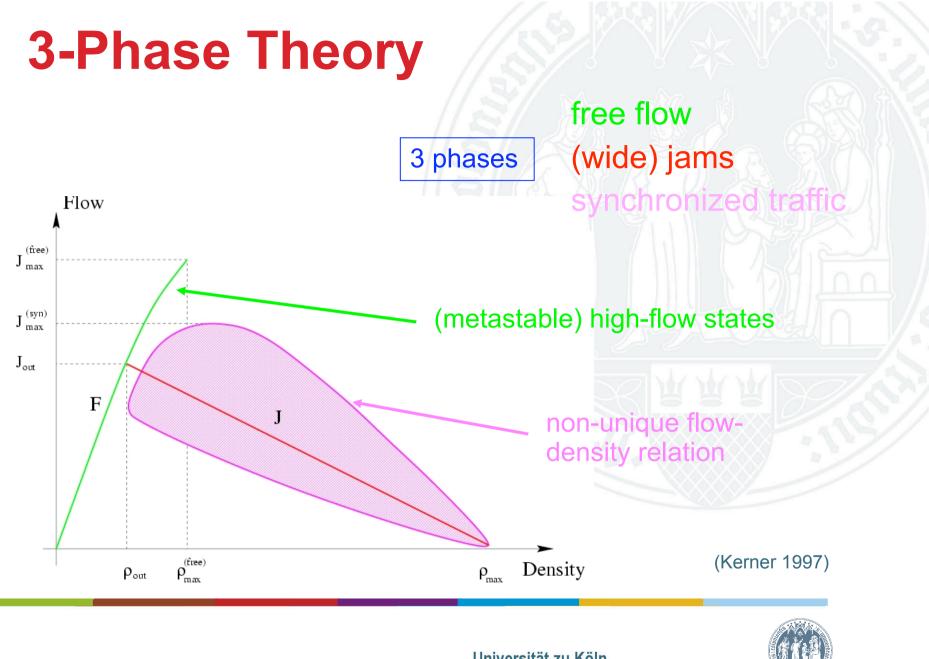












Synchronized Flow

New phase of traffic flow (Kerner – Rehborn 1996)

States of

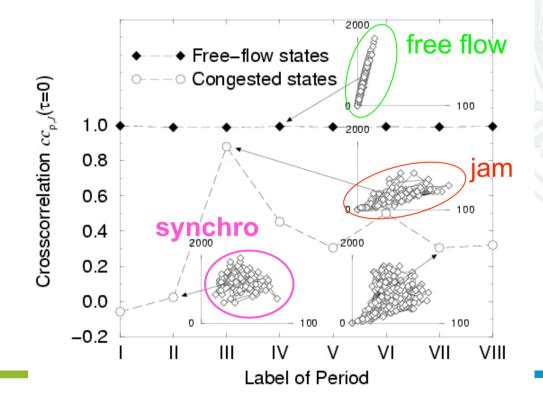
- high density and relatively large flow
- velocity smaller than in free flow
- small variance of velocity (bunching)
- similar velocities on different lanes (synchronization)
- time series of flow looks "irregular"
- no functional relation between flow and density
- typically observed close to ramps



Synchronized traffic

Cross-correlation function:

$$cc_{J\rho} = \frac{1}{\sqrt{\sigma(J)\sigma(\rho)}} [\langle J(t)\rho(t+\tau)\rangle - \langle J(t)\rangle\langle\rho(t+\tau)\rangle]$$



free flow jam: $cc_{\rho,J}(\tau) \approx 1$

synchronized traffic:

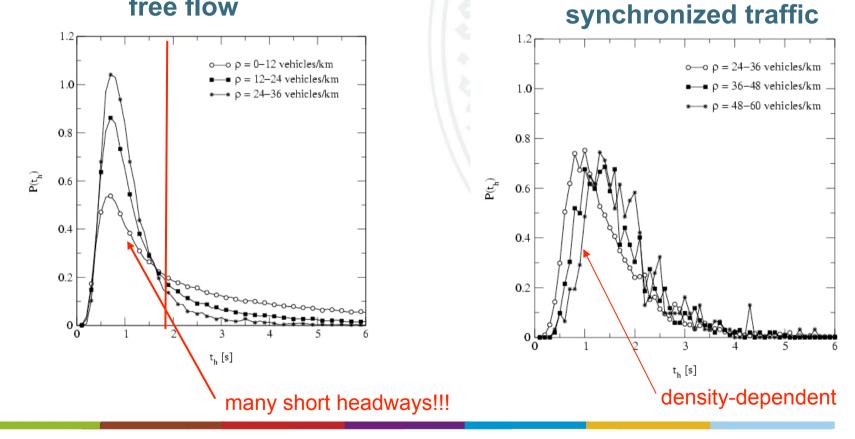
 $cc_{\rho,J}(\tau) \approx 0$

Objective criterion for classification of traffic phases



Time Headway

free flow





Traffic Models



Modelling approaches

Classification of models:

- description: microscopic ↔ macroscopic
- dynamics: stochastic ↔ deterministic
- variables: discrete ↔ continuous
- interactions: rule-based ↔ force-based
- fidelity: high \leftrightarrow low
- concept: heuristic ↔ first principles



Modelling approaches

Various modelling approaches:

- hydrodynamic
- gas-kinetic
- force-based
- cellular automata

macroscopic

microscopic



Modelling approaches

microscopic:

- Model equations for each vehicle i at time t
- Variables are position x_i(t), velocity v_i(t) and acceleration a_i(t)
- Flow quantities are calculated building mean values

Examples:

- Optimal velocity models
- Car-following models
- Cellular automata

macroscopic:

- Model equations for the macroscopic flow, similar to hydrodynamics
- Basis is continuity equation (= car conservation)
- Additional dynamic equation for mean velocity v(x, t)
- Requires empirical flow density relation as input
- Examples:
 - Lighthill-Whitham model
 - Kerner-Konhäuser model

mesoscopic:

- Using queuing or renewal theory, cluster or aggregation theory and gas kinetic theory
- quantity of interest: f (x, v, t), where f (x, v, t)dxdv is the probability to find a car between x and x + dx with velocity between v and v + dv at time t
- Examples:
 - Gas-kinetic models







Cellular Automata

Cellular automata (CA) are discrete in

- space
- time
- state variable (e.g. occupancy, velocity)
- often: stochastic dynamics

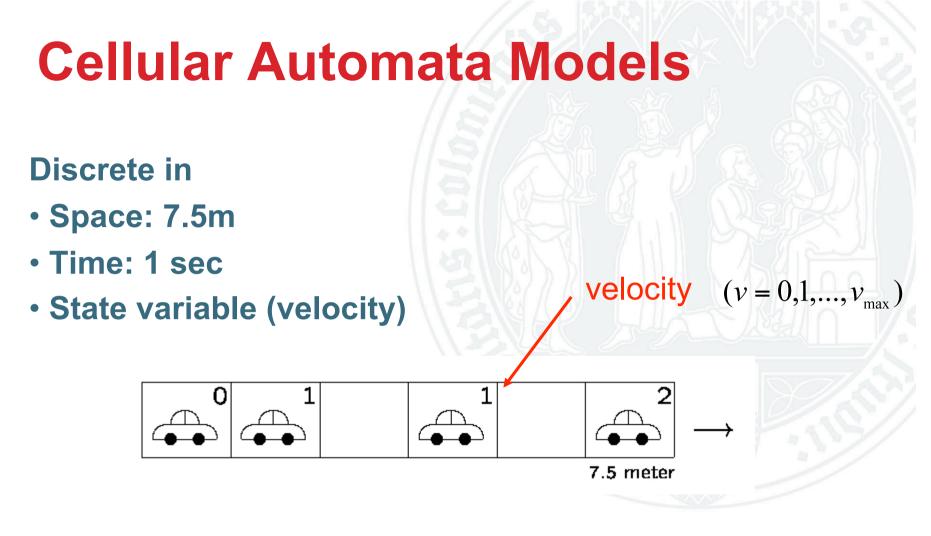
Advantages:

- efficient implementation for large-scale computer simulations
- intuitive rule-based definition of dynamics



Modelling of Traffic Flow





dynamics: Nagel – Schreckenberg (1992)



Update Rules

Rules (Nagel, Schreckenberg 1992)

- 1) Acceleration: $v_j \rightarrow min(v_j + 1, v_{max})$
- 2) Braking: $v_j \rightarrow min(v_j, d_j)$

(d_j = # empty cells in front of car j)

- 3) Randomization: $v_j \rightarrow v_j 1$ (with probability p)
- 4) Motion: $x_j \rightarrow x_j + v_j$



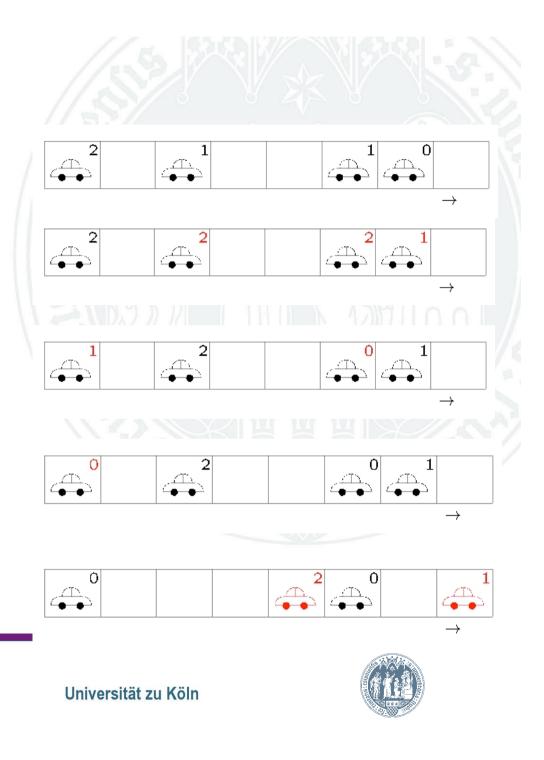
Configuration at time t:

Acceleration ($v_{max} = 2$):

Braking:

Randomization (p = 1/3):

Motion (state at time t+1):



Interpretation of the Rules

- 1) Acceleration: Drivers want to move as fast as possible (or allowed)
- 2) Braking: no accidents
- 3) Randomization:
 - a) overreactions at braking
 - b) delayed acceleration
 - c) psychological effects (fluctuations in driving)
 - d) road conditions
- 4) Driving: Motion of cars



Realistic Parameter Values

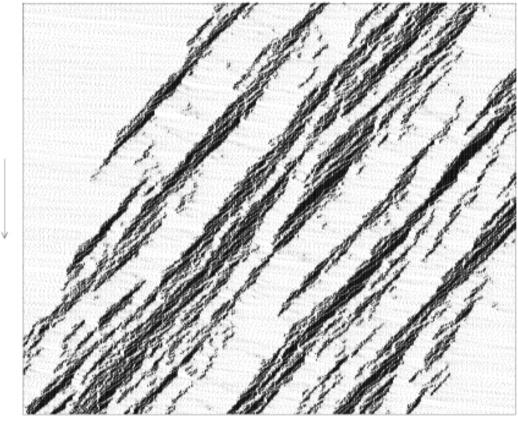
- Standard choice: v_{max}=5, p=0.5
- Free velocity: 120 km/h ≅ 4.5 cells/timestep
- Space discretization: 1 cell ≈ 7.5 m
 1 timestep ≈ 1 sec
- Reasonable: order of reaction time (smallest relevant timescale)



Spontaneous jam formation in NaSch model

space-time plot

Time



space

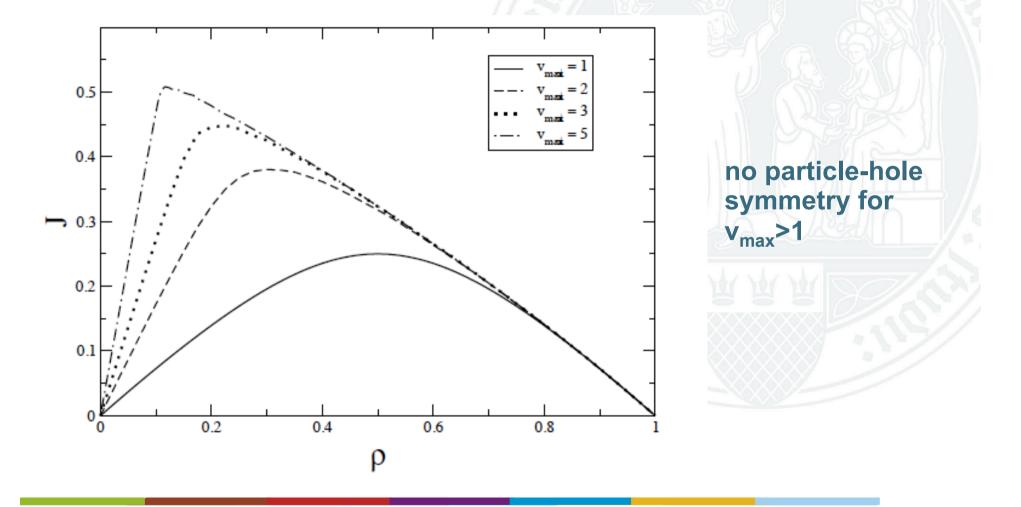


Simulation of NaSch Model

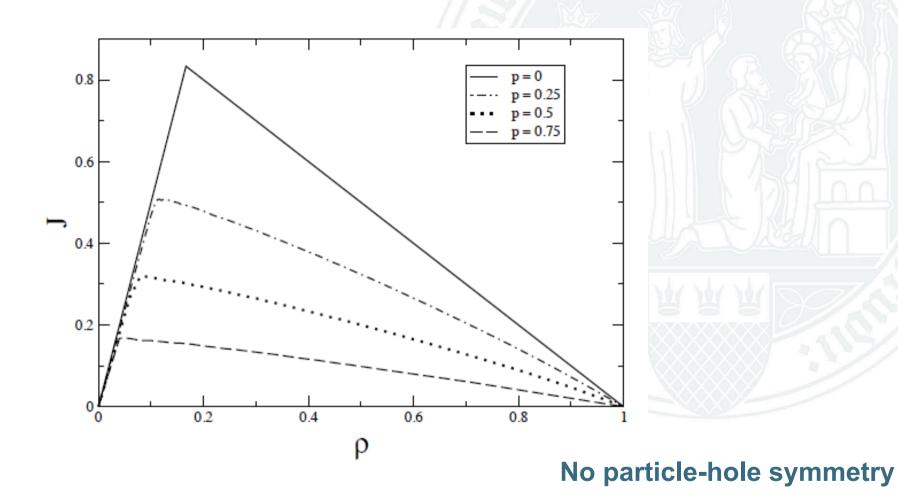
- Reproduces structure of traffic on highways
 - Fundamental diagram
 - Spontaneous jam formation
- Minimal model: all 4 rules are needed
- Order of rules important
- Simple as traffic model, but rather complex as stochastic model



Fundamental Diagram (p=0.25)



Fundamental Diagram (v_{max}=5)





VDR model

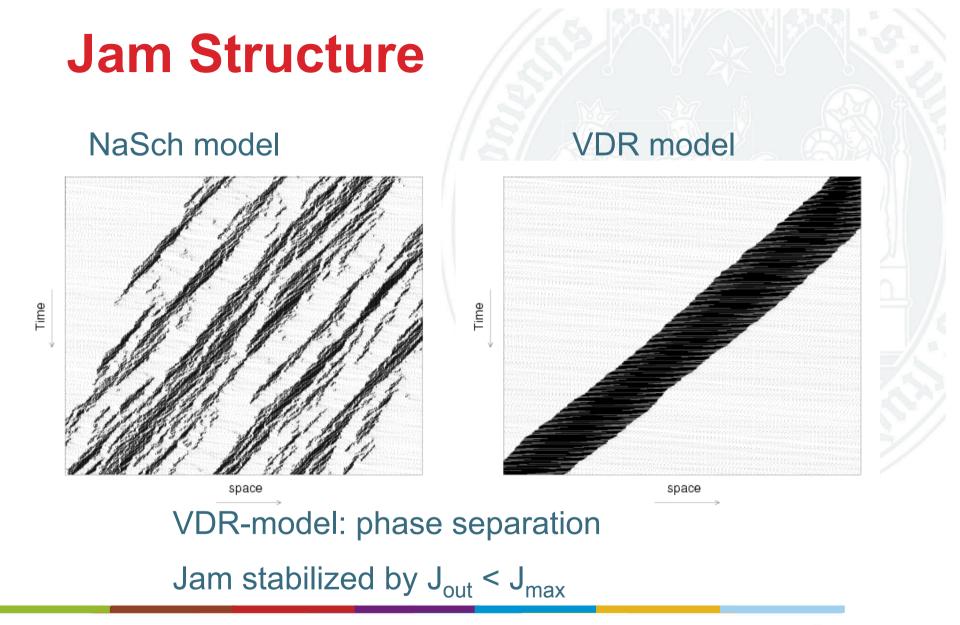
Modified NaSch model: VDR model (velocity-dependent randomization)

Step 0: determine randomization p=p(v(t))

$$p(v) = \begin{cases} p_0 & \text{if } v = 0 \\ & & \text{with } p_0 > p \\ p & \text{if } v > 0 \end{cases}$$

Slow-to-start rule







Brake-light model

- Nagel-Schreckenberg model
 - 1. acceleration
 - 2. braking
 - 3. randomization
 - 4. motion
- plus:
 - slow-to-start rule
 - velocity anticipation
 - brake lights
 - interaction horizon
 - smaller cells

. . .

brake-light model

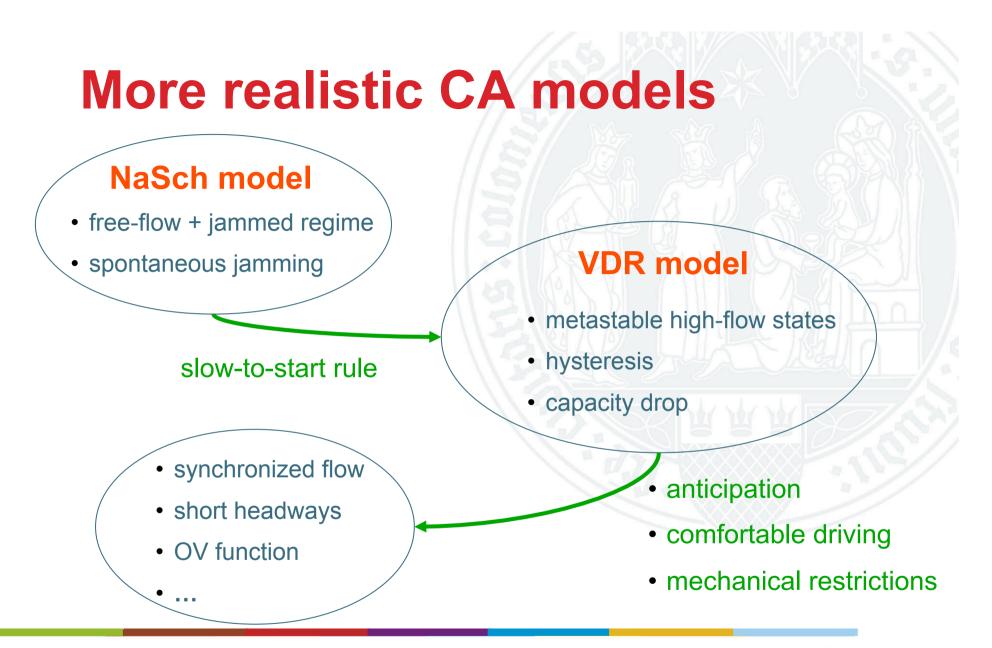
a.k.a.

comfortable driving model

good agreement with single-vehicle data

(Knospe-Santen-Schadschneider-Schreckenberg 2000)

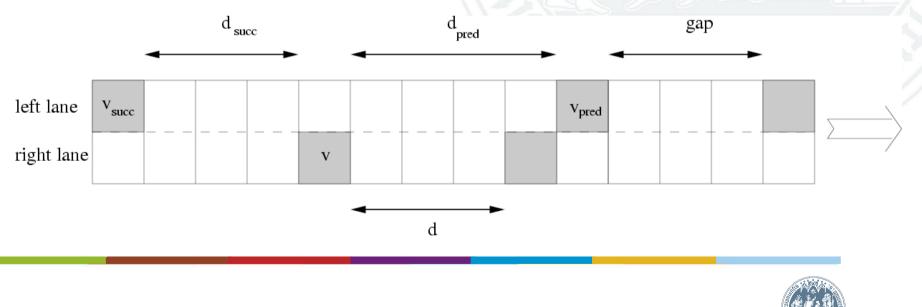






2-Lane Traffic

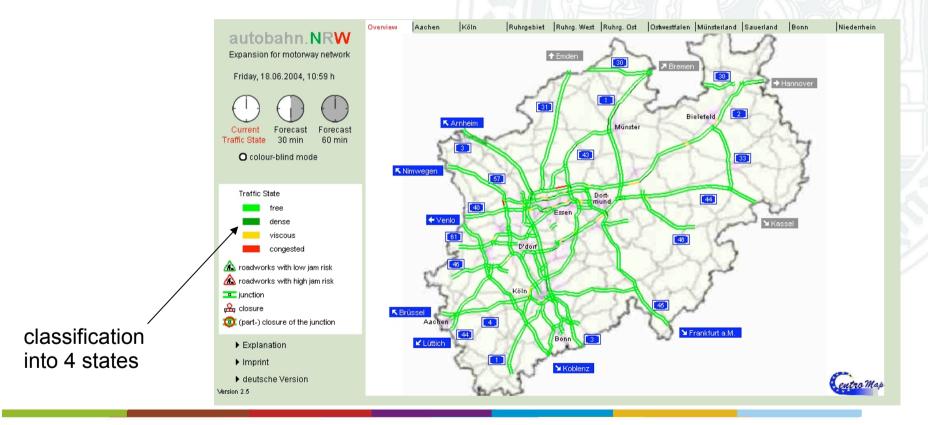
- Rules for lane changes (symmetrical or asymmetrical)
- Incentive Criterion: Situation on other lane is better
- Safety Criterion: Avoid accidents due to lane changes



(www.autobahn.nrw.de)

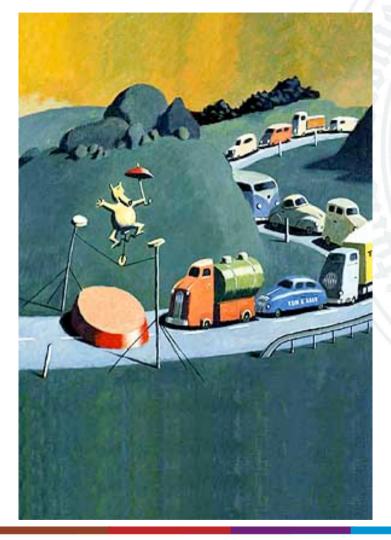
Traffic Forecasting

- "interpolation" based on online data: online simulation
- 30' and 60' forecast





Finally!



Sometimes "spontaneous jam formation" has a rather simple explanation!

Bernd Pfarr, Die ZEIT

