

## II. Point processes

Consider processes defined by point like events on the real time axis:



### Examples:

- particle counters, photon statistics
- electrons in a mesoscopic device
- traffic counters on a highway
- earthquakes
- neural spikes • human activity

### 1° General formalism

#### a) State space and probability measure

The state space of the process is

$$\{ s, (\tau_1, \dots, \tau_s) : s = 0, 1, 2, \dots, \tau_i \in \mathbb{R}, \\ -\infty < \tau_1 < \tau_2 < \dots < \tau_s < \infty \}$$

↑  
number of events

Probability measure is defined by function

$$\tilde{Q}_s(\tau_1, \dots, \tau_s), \quad s = 0, 1, 2, \dots \text{ with}$$

$$\tilde{Q}_s(\tau_1, \dots, \tau_s) = 0 \quad \text{unless} \quad \tau_1 < \tau_2 < \dots < \tau_s.$$

Normalization:

$$\tilde{Q}_0 + \int_{-\infty}^{\infty} d\tau_1 \tilde{Q}_1(\tau_1) + \int_{-\infty}^{\infty} d\tau_1 \int_{-\infty}^{\infty} d\tau_2 \tilde{Q}_2(\tau_1, \tau_2) + \dots = 1$$

Simplification: We extend the domain of  $\tilde{Q}_s$  to  $\mathbb{R}^s$  and identify all sequences

$\{\tau_1, \dots, \tau_s\}$  that are related by permutation

$$\Rightarrow Q_0 + \sum_{s=1}^{\infty} \frac{1}{s!} \int_{-\infty}^{\infty} d\tau_1 \dots \int_{-\infty}^{\infty} d\tau_s Q_s(\tau_1, \dots, \tau_s) = 1$$

## b) Observables

An observable  $A$  is defined by a set of functions  $A = \{A_0, A_1(\tau_1), A_2(\tau_1, \tau_2), \dots\}$

such that the expectation of  $A$  is

$$\langle A \rangle = A_0 Q_0 + \int_{-\infty}^{\infty} d\tau_1 A_1(\tau_1) Q_1(\tau_1) +$$

$$+ \frac{1}{2} \int_{-\infty}^{\infty} d\tau_1 \int_{-\infty}^{\infty} d\tau_2 A_2(\tau_1, \tau_2) Q_2(\tau_1, \tau_2) + \dots$$

Example:  $N_{[a,b]} = \# \text{ even in } [a,b]$

This can be defined by introducing the indicator function

$$\chi_{[a,b]}(t) = \begin{cases} 1 & t \in [a,b] \\ 0 & \text{else} \end{cases}$$

$$\Rightarrow N_{[a,b]} = \{ N_0, N_1(\tau_1), N_2(\tau_1, \tau_2) \dots \} = \\ = \{ 0, \chi_{[a,b]}(\tau_1), \chi_{[a,b]}(\tau_1) + \chi_{[a,b]}(\tau_2) \dots \}$$

$$\Rightarrow \langle N_{[a,b]} \rangle = \sum_{s=1}^{\infty} \frac{1}{s!} \int_{-\infty}^a d\tau_1 \dots \int_{-\infty}^a d\tau_s Q_s(\tau_1, \dots, \tau_s) \sum_{i=1}^s \chi_{[a,b]}(\tau_i)$$

$$= \sum_{s=1}^{\infty} \frac{1}{(s-1)!} \int_a^b d\tau_1 \int_{-\infty}^a d\tau_2 \dots \int_{-\infty}^a d\tau_s Q_s(\tau_1, \dots, \tau_s)$$

due to the permutation symmetry of  $Q_s$ .

In particular, for  $a \rightarrow -\infty, b \rightarrow \infty$  the probability to see exactly  $s$  even is

$$P(s) = \frac{1}{s!} \int_{-\infty}^{\infty} d\tau_1 \dots \int_{-\infty}^{\infty} d\tau_s Q_s(\tau_1, \dots, \tau_s)$$

### c) n-point densities

The  $n$ -point densities  $f_n(t_1, \dots, t_n)$  are defined by

$$f_n(t_1, \dots, t_n) dt_1 \dots dt_n = \text{Prob}[\text{one event each in } (t_1, t_1 + dt), (t_2, t_2 + dt_2), \dots, (t_n, t_n + dt_n)]$$



$$\Rightarrow f_1(t_1) = Q_1(t_1) + \int_{-\infty}^{\infty} d\tau_2 Q_2(t_1, \tau_2) +$$

$$+ \frac{1}{2} \int_{-\infty}^{\infty} d\tau_2 d\tau_3 Q_3(t_1, \tau_2, \tau_3) + \dots$$

account for permutations of  $\tau_2, \tau_3$

$$\Rightarrow f_n(t_1, \dots, t_n) = \sum_{s=n}^{\infty} \frac{1}{(s-n)!} \int_{-\infty}^{\infty} d\tau_{n+1} \dots \int_{-\infty}^{\infty} d\tau_s \times$$

$$\times Q_s(\underbrace{t_1, \dots, t_n}_{\text{fixed}}, \tau_{n+1}, \dots, \tau_s)$$

### d) Stationarity

A point process is called stationary, if its statistics is translationally invariant in time, i.e.

$$\underline{f_n(t_1 + \tau, t_2 + \tau, \dots, t_n + \tau) = f_n(t_1, \dots, t_n)}$$

for all  $n, \tau$ .

For stationary processes the event densities  $Q_s$  cannot be defined, because they are not normalizable.

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### 2° Independent events

#### c) Poisson distribution

For independent events we have

$$\left. \begin{aligned} Q_s(\tau_1, \dots, \tau_s) &= C q(\tau_1) q(\tau_2) \dots q(\tau_s) \\ Q_0 &= C \end{aligned} \right\}$$

$$\Rightarrow C \sum_{s=0}^{\infty} \frac{1}{s!} \underbrace{\int_{-\infty}^{\infty} d\tau_1 \int_{-\infty}^{\infty} d\tau_2 \dots \int_{-\infty}^{\infty} d\tau_s q(\tau_1) \dots q(\tau_s)}_{\left( \int_{-\infty}^{\infty} d\tau q(\tau) \right)^s} = C e^{\nu} = 1$$

$$\left( \int_{-\infty}^{\infty} d\tau q(\tau) \right)^s =: \nu^s$$

$$\Rightarrow C = e^{-\nu}.$$

We consider the number of events  $N = N_{[a,b]}$   
and compute its generating function:

$$\langle e^{ikN} \rangle = \sum_{s=0}^{\infty} \frac{1}{s!} \int_{-\infty}^{\infty} d\tau_1 \cdots \int_{-\infty}^{\infty} d\tau_s e^{ik \sum_{i=1}^s \chi_{[a,b]}(\tau_i)} \times$$

$$\times e^{-\nu} \prod_{i=1}^s q(\tau_i) =$$

$$= e^{-\nu} \sum_{s=0}^{\infty} \frac{1}{s!} \left( \int_{-\infty}^{\infty} d\tau e^{ik \chi_{[a,b]}(\tau)} q(\tau) \right)^s =$$

$$= \exp \left( \int_{-\infty}^{\infty} d\tau \underbrace{\left( e^{ik \chi_{[a,b]}(\tau)} - 1 \right)}_{\substack{= e^{ik} - 1 \quad \tau \in [a,b] \\ = 0 \quad \text{else}}} q(\tau) \right) =$$

$$= \exp \left( (e^{ik} - 1) \underbrace{\int_a^b d\tau q(\tau)}_{\langle N \rangle \text{ as can be checked}} \right) = \exp(\langle N \rangle e^{ik} - 1) =$$

$$= e^{-\langle N \rangle} \sum_{N=0}^{\infty} \frac{1}{N!} (\langle N \rangle e^{ik})^N = \sum_{N=0}^{\infty} P_N e^{ikN}$$

with the Poisson distribution  $P_N = e^{-\langle N \rangle} \frac{\langle N \rangle^N}{N!}$

This argument can be extended to sets of independent points in  $\mathbb{R}^d$ , characterized by probability densities

$$\left. \begin{aligned} Q_s(\vec{r}_1, \dots, \vec{r}_s) &= e^{-\chi} \prod_{i=1}^s q(\vec{r}_i), \quad \vec{r}_i \in \mathbb{R}^d \\ \chi &= \int_{\mathbb{R}^d} d^d \vec{r} \, q(\vec{r}) \end{aligned} \right\}$$

Then the number of points in an arbitrary volume is Poisson distributed.

### b) Shot noise and Poisson process

If events are independent & the process is stationary,

the 1-point density  $\rho_1(t) = \rho_1(t+\tau) \equiv \rho$

which fully characterizes the process

The number of events in an interval of length  $l$  has distribution  $P_N = e^{-\rho l} \frac{(\rho l)^N}{N!}$

This process is called shot noise (Schottrauschen)

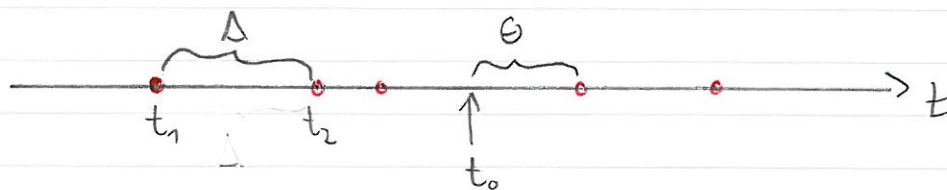
The Poisson process is the counting process of shot noise, defined by

$$N(t) = \text{number of events in } [0, t] = N_{[0, t]}$$

$$\left. \begin{aligned} \text{with } \langle N(t) - N(s) \rangle &= \rho(t-s) \quad t > s \\ \text{Var}(N(t) - N(s)) &= \rho(t-s) \end{aligned} \right\}$$

### 3° Waiting times and renewal theory

Consider a general point process:



Two questions are of interest:

Q1: What is the distribution of waiting times  $\theta$  for the next event after  $t_0$ ?

Q2: What is the distribution of intervals  $\Delta$  between subsequent events?

a) General expressions

For a general point process define

$$\underline{P_0(a, b) = \text{Prob}[\text{no event in } [a, b]]}$$

which contains all information about waiting times.

Question (i): Density  $f_\theta(t|t_0)$  is

$$f_\theta(t|t_0) dt = P_0(t_0, t_0 + t) - P_0(t_0, t_0 + t + dt)$$

$$= - \frac{d}{dt} P_0(t_0, t_0 + t) dt$$

$$\Rightarrow \underline{f_\theta(t|t_0) = - \frac{d}{dt} P_0(t_0, t_0 + t)}$$

Question (ii): Here both endpoints of the interval have to be specified, which leads to [see van Kampen]

$$f_{\Delta}(t|t_1) = - \frac{1}{f_1(t_1)} \left. \frac{\partial^2 P_0(t_1, t_2)}{\partial t_1 \partial t_2} \right|_{t_2 = t_1 + t}$$

For a stationary process  $P_0(t_1, t_2) = P_0(t_2 - t_1)$  and

$$f_G(t) = - \frac{dP_0}{dt}, \quad f_{\Delta}(t) = \frac{1}{P} \frac{d^2 P_0}{dt^2} \quad *$$

b) The waiting time paradox (Zerike, 1929)

We want to know if there is a general relation between  $\langle \Delta \rangle$  and  $\langle G \rangle$ , and argue as follows:

- A randomly chosen time  $t_0$  is on average halfway between two events
- Thus we expect  $\langle G \rangle = \frac{1}{2} \langle \Delta \rangle$

In view of the general relation  $*$  this is not likely to be true.

Consider for concreteness the simple case of  
shot noise:  $P_0(t) = e^{-\rho t}$

$$\left. \begin{aligned} \Rightarrow f_\Theta(t) &= \rho e^{-\rho t} \\ f_\Delta(t) &= -\frac{1}{\rho} \frac{d}{dt} f_\Theta(t) = \rho e^{-\rho t} = f_\Theta(t) \end{aligned} \right\}$$

$$\Rightarrow \underline{\langle \Theta \rangle = \langle \Delta \rangle = \frac{1}{\rho}}$$

What is wrong with the Zenneke argument?

A randomly chosen time is more likely  
to lie in a longer interval.

Remarks: (i) The requirement that  $f_\Theta = f_\Delta$   
specifies the exponential distribution uniquely:

$$f_\Delta = -\frac{1}{\rho} \frac{df_\Theta}{dt} \stackrel{!}{=} f_\Theta(t) \Rightarrow f_\Theta = \rho e^{-\rho t}.$$

(ii) When the waiting time distribution decays  
more slowly than exponential, in general

$$\underline{\langle \Theta \rangle > \langle \Delta \rangle}.$$

Example:  $f_{\Delta}(t) = a(1+t)^{-(a+1)}, a > 1$

$\Rightarrow \rho = \frac{1}{\langle \Delta \rangle} = a-1$  stationary process

$\Rightarrow f_{\theta}(t) = (a-1)(1+t)^{-a}, P_0(t) = (1+t)^{-(a-1)}$

$\Rightarrow \langle \theta \rangle = \begin{cases} \frac{1}{a-2} > \frac{1}{a-1} = \langle \Delta \rangle & \text{if } a > 2 \\ \infty & \text{if } 1 < a < 2 \end{cases}$

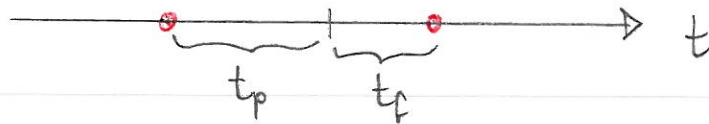
Example: Statistics of classical light

### c) Renewal processes and residual (waiting) times

Definition: A renewal process is a point process in which the time intervals between events are non-negative i.i.d. RV's  $\Delta_i$  drawn from a pdf  $f_{\Delta}(t)$ .

Example: Shot noise,  $f_{\Delta}(t) = \rho e^{-\rho t}$ .

Q3: We ask for the residual waiting time  $t_r$ , given that time  $t_p$  has passed since the previous event:



The naive expectation is that  $t_p$  decreases with increasing  $t_p$ , but this is not generally true (Samuelo, Kuopila, 1997).

### Quantitative analysis:

$$\text{Prob}[t_p > t \mid t_p] = \frac{1 - F_\Delta(t_p + t)}{1 - F_\Delta(t_p)} = P_{t_p}(t),$$

the excess probability of Sect. I.4° e). In the case of independent events we have  $1 - F_\Delta(t) = e^{-\rho t}$

$$\Rightarrow P_{t_p}(t_p) = e^{-\rho t_p} = 1 - F_\Delta(t_p)$$

and the knowledge of  $t_p$  has no effect.

In the general case we use the peak-over-threshold theorem for  $t_p \rightarrow \infty$ :

$$P_{t_p}(t) \longrightarrow H_\gamma(t/a(t_p)), \quad H_\gamma(x) = (1 + \gamma x)^{-1/\gamma}$$

The corresponding density is

$$P_{t_p}(t) = - \frac{d}{dt} P_{t_p}(t) = - \frac{1}{a(t_p)} H'_\gamma(t/a(t_p))$$

$$\Rightarrow \underline{\langle t_f \rangle_{t_p}} = \int dt \, t \, P_{t_p}(t) = - a(t_p) \int dx \, x \, H'_\gamma(x) \\ = \underline{\frac{1}{1-\gamma} a(t_p)}$$

Examples: (i) Fréchet / Pareto ( $\gamma > 0$ ) ;  $a(t) = \gamma t$

$$\Rightarrow \underline{\langle t_f \rangle} = \frac{\gamma}{1-\gamma} t_p = \frac{1}{\alpha-1} t_p, \quad \alpha = 1/\gamma$$

For  $\alpha < 2$  we have  $\langle t_f \rangle > t_p$ .

$$(ii) \text{ Gauss: } a(t) = \sigma^2/t \Rightarrow \underline{\langle t_f \rangle} = \sigma^2/t_p$$

In general,  $t_p$  increases / decreases with  $t_p$  for distributions that are heavier / lighter than exponential.

Recurrence time distribution for earthquakes is heavy-tailed, but the process is not renewal.

(Corral 2005, Livina et al. 2005)