
Nonequilibrium Physics: Problem Sheet 4

www.thp.uni-koeln.de/~as/noneq13.html

7. Poker as a random walk problem

In the lecture we have argued that the number of chips of a Poker player in the absence of all-in bets is described by the discrete equation

$$x(t + \Delta t) = x(t) + \epsilon(t)b(t) \quad (1)$$

where $\epsilon(t)$ is a δ -correlated noise term with $\langle \epsilon(t) \rangle = 0$ and $b(t) = b_0 e^{t/t_0}$ is the blind at time t .

- a) Perform the continuum limit in time ($\Delta t \rightarrow 0$) to derive a Langevin equation for $x(t)$.
- b) Using the Langevin equation from a), derive the Fokker-Planck equation for $P(x, t)$, the number of remaining players with x chips at time t .

Hint: See the general procedure described earlier in the lecture.

- c) Show that

$$P_{\pm}(x, t) = \frac{N_0}{\sqrt{2\pi\tau(t)}} \exp\left(-\frac{(x \pm x_0)^2}{2\tau(t)}\right)$$

are solutions of the Fokker-Planck equation if $\dot{\tau}(t) = \sigma^2 b^2(t)$ where σ is the rescaled noise strength (see problem a)).

- d) Show that $P(x, t) = P_+(x, t) - P_-(x, t)$ is the solution which satisfies the (absorbing) boundary condition $P(x = 0, t) = 0$ and the initial condition $P(x, t = 0) = N_0 \delta(x - x_0)$.
Hint: Determine τ by integrating the condition derived in c). Show $\tau(t) \rightarrow 0$ for $t \rightarrow 0$. Note that $x(t) \geq 0$ for the "physical" solution.