

Part I: Braiding

Part II - Topol. q. comput.

(I)

Reminder: previous lecture $\rightarrow$ we've derived & then solved hexagon eq. for R-matrix on the example of Fib. anyons.

• Fib. anyons: $\{I, \tau\}$, $\tau \times \tau = I + \tau$

• R-matrix ("left-handed")

$$= \left(R_{II}^{\tau\tau} = e^{4i\pi/5} \right)$$

$$= \left(R_{\tau\tau}^{\tau\tau} = e^{-3i\pi/5} \right)$$

• Basis set in Hilbert space $V_{\tau}^{\tau\tau\tau}$

$$= |0\rangle$$

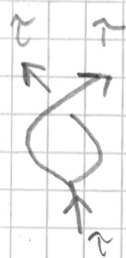
$$= |1\rangle$$

 $\rightarrow$ Continue

page (4)



and

 $\rightarrow$ just better drawings used in other books

④ • Result: $\forall R_{\tau\tau}^{\tau\tau} = e^{4i\pi/5}, R_{\tau\tau}^{\tau\tau} = e^{-3i\pi/5} \rightarrow \text{"left-handed"} \quad \textcircled{2}$
 $R_{\tau\tau}^{\tau\tau} = e^{-4i\pi/5}, R_{\tau\tau}^{\tau\tau} = e^{3i\pi/5} \rightarrow \text{"right-handed"}$

• Braiding matrices in Hilbert space $V_{\tau}^{\tau\tau\tau}$

⑤ $\hat{G}_1 \rightarrow$ braids anyons 1 & 2 ("left-handed")

$$\hat{G}_1 \left[\begin{array}{c} \tau \quad \tau \quad \tau \\ \swarrow \quad \downarrow \quad \searrow \\ \tau \quad \tau \quad \tau \\ \uparrow \quad \uparrow \quad \uparrow \\ \tau \end{array} \right] = \begin{array}{c} \tau \quad \tau \quad \tau \\ \swarrow \quad \downarrow \quad \searrow \\ \tau \quad \tau \quad \tau \\ \uparrow \quad \uparrow \quad \uparrow \\ \tau \end{array} = e^{4i\pi/5}$$

$$\hat{G}_1 \left[\begin{array}{c} \tau \quad \tau \quad \tau \\ \swarrow \quad \downarrow \quad \searrow \\ \tau \quad \tau \quad \tau \\ \uparrow \quad \uparrow \quad \uparrow \\ \tau \end{array} \right] = \begin{array}{c} \tau \quad \tau \quad \tau \\ \swarrow \quad \downarrow \quad \searrow \\ \tau \quad \tau \quad \tau \\ \uparrow \quad \uparrow \quad \uparrow \\ \tau \end{array} = e^{-3i\pi/5}$$

$B_{12} \Rightarrow \hat{G}_1 = \text{diag}(e^{4i\pi/5}, e^{-3i\pi/5})$ in basis $\{|0\rangle, |1\rangle\}$

$$\hat{G}_2 \left[\begin{array}{c} \tau \quad \tau \quad \tau \\ \swarrow \quad \downarrow \quad \searrow \\ \tau \quad \tau \quad \tau \\ \uparrow \quad \uparrow \quad \uparrow \\ \tau \end{array} \right] = \begin{array}{c} \tau \quad \tau \quad \tau \\ \swarrow \quad \downarrow \quad \searrow \\ \tau \quad \tau \quad \tau \\ \uparrow \quad \uparrow \quad \uparrow \\ \tau \end{array} \left(\hat{G}_2 \right) \begin{array}{c} e \\ e \end{array}$$

$B_{23} \mid \hat{G}_2 = F^{-1} R F \mid \rightarrow \text{see Lecture \#14}$
 $\parallel \hat{G}_1$

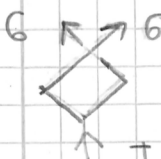
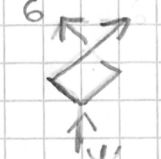
braiding of anyons 2 & 3 ("left-handed")

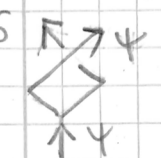
Result: $\hat{G}_2 = \begin{pmatrix} e^{-4i\pi/5} \varphi^{-1} & e^{3i\pi/5} \varphi^{-1/2} \\ e^{3i\pi/5} \varphi^{-1/2} & -\varphi^{-1} \end{pmatrix}$

$\leadsto$ analog of non-diagonal braiding matrix B_{23} of Majoranas in the basis of c-fermions

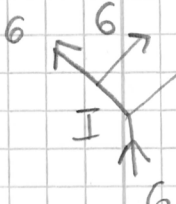
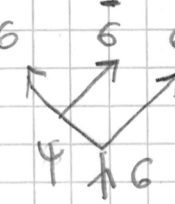
5) Application #2: Ising anyons ~ Majorana fermions

- Result for R-matrix (from hexagon equations)


 $\rightarrow R_{II}^{66} = e^{-i\pi/8}$

 $\rightarrow R_{\psi\psi}^{66} = e^{i3\pi/8}$


 $\rightarrow R_{\psi I}^{6\psi} = i$;
 
 $\rightarrow R_{\psi\psi}^{\psi 6} = i$

- Braiding matrices:


 $= |0\rangle \stackrel{!}{=} |0\rangle_c$

 $= |1\rangle = a^\dagger c_2^\dagger |0\rangle_c$

$C_1 = \frac{1}{2}(\delta_1 + i\delta_2)$; $C_2 = \frac{1}{2}(\delta_3 + i\delta_4)$

This is a basis in splitting space V_6^{666} ; $\dim = 2$

$\hat{B}_{12} = e^{i\alpha} e^{i\pi/4} \delta_2 \delta_1 = e^{i\alpha} \begin{pmatrix} e^{-i\pi/4} & 0 \\ 0 & e^{i\pi/4} \end{pmatrix} = \begin{pmatrix} R_{II}^{66} & 0 \\ 0 & R_{\psi\psi}^{66} \end{pmatrix}$

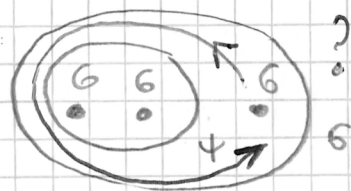
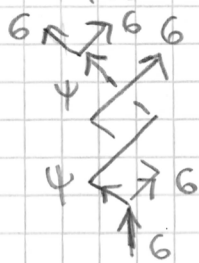
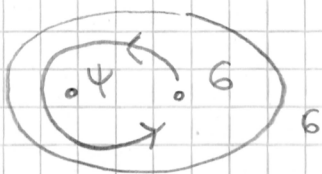
$\hat{B}_{23} = e^{i\alpha} e^{i\pi/4} \delta_3 \delta_2 = \frac{e^{i\alpha}}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ -i & 1 \end{pmatrix} \quad \left| \quad \alpha = \frac{\pi}{8} \right.$

$\downarrow$
 "AB phase"

- Checking locality constrain

Let $|i\rangle = |1\rangle \rightarrow$ initial state

a)



$= \psi \begin{pmatrix} R_{\psi 6}^{\psi 6} & R_{6 6}^{6\psi} \end{pmatrix} = i^2 = -1$

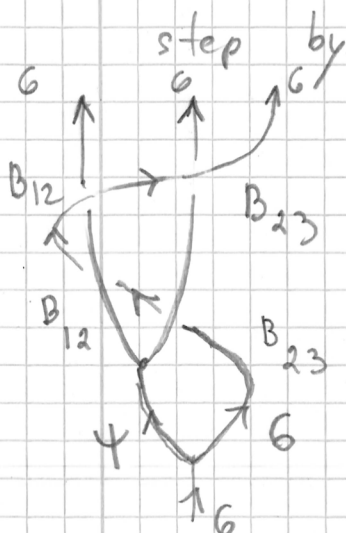
We braid 3^d 6-anyon around "composite" fermion ψ

$\Rightarrow$ outcome: $|f\rangle = |1\rangle (-1) \rightarrow$ final state

(6)

(4)

(b) We braid 3d G-anyon around 1st & 2nd step by step.



$$B = B_{23} B_{12}^2 B_{23}$$

full braiding matrix

(i) Matrix calculations:

$$B = \begin{pmatrix} -i & 0 \\ 0 & i \end{pmatrix} e^{4id} \Rightarrow$$

$$B|1\rangle = |1\rangle i e^{4id}$$

If $\alpha = \pi/8$, then we get $|f\rangle = |1\rangle (-1) \rightarrow$ this checks with the braiding around 4!

(ii) Operator approach:

$$B_{12} = e^{\frac{\pi}{4} \delta_2 \delta_1}, \quad B_{23} = e^{\frac{\pi}{4} \delta_3 \delta_2}$$

$$P_{12} = +i \delta_2 \delta_1 \rightarrow \text{parity operator for } c = \frac{1}{2}(\delta_1 + i\delta_2) \text{ fermion}$$

$$= (1 - 2c^\dagger c); \quad P_{12}^2 = 1$$

$$\Rightarrow B_{12}^2 = e^{2id} e^{-i\frac{\pi}{2} P_{12}} = -i P_{12} e^{2id} = e^{2id} \delta_2 \delta_1$$

$$\Rightarrow B = e^{\frac{\pi}{4} \delta_3 \delta_2} \delta_2 \delta_1 e^{\frac{\pi}{4} \delta_3 \delta_2} e^{4id(x)} = \delta_2 \delta_1 e^{4id} e^{4id(-i P_{12})}$$

$$(*) [e^a, b] = b e^{-a} \text{ if } \{b, a\} = 0$$

$$\Rightarrow B|1\rangle = e^{4id} (-i P_{12})|1\rangle = |1\rangle i e^{4id}$$

$$e^a := \sum_{n=0}^{\infty} \frac{1}{n!} a^n \rightarrow \text{definition}$$

the same as in matrix approach

$$\delta_3 \delta_2 \delta_2 \delta_1 = \delta_3 \delta_1$$

$$\delta_2 \delta_1 \delta_3 \delta_2 = \delta_1 \delta_3 \delta_2^2 = -\delta_3 \delta_1$$

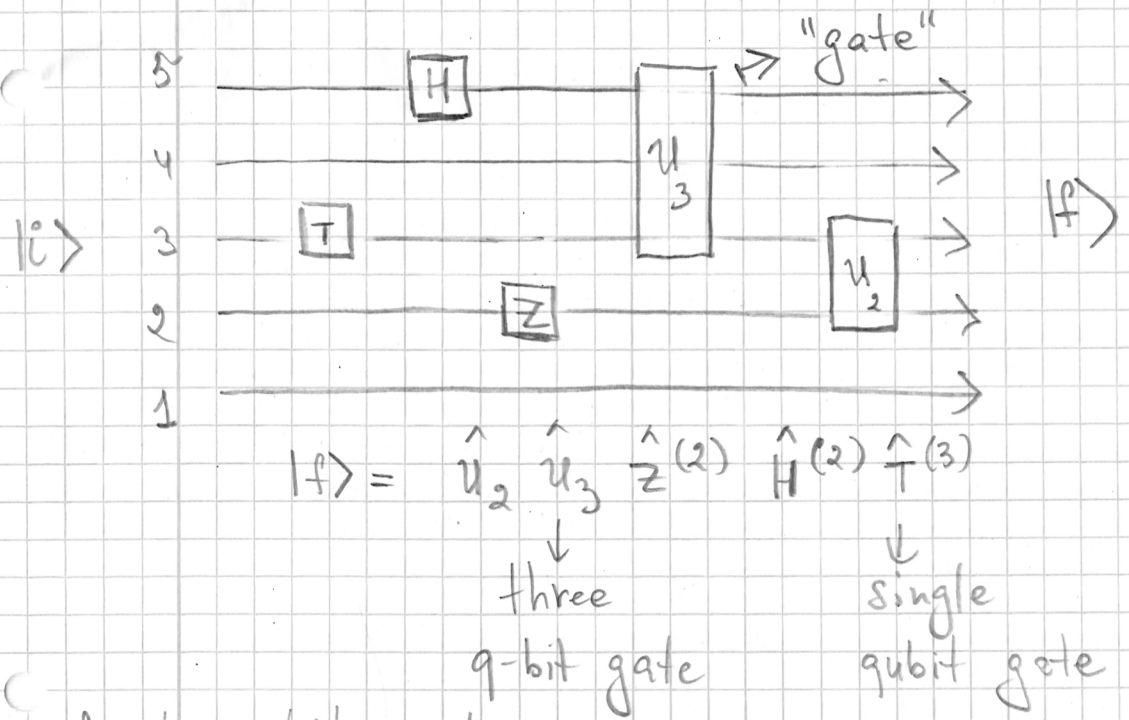
$$\Rightarrow \{ \delta_3 \delta_2, \delta_2 \delta_1 \} = 0$$

"a" "b"

Info:

Part II : Quantum Computing

- To build up quantum computer we need Hilbert space build from small pieces, q-dits
 $\rightarrow \dim H = q^N$ for N q-dits
 typically $q = 2, 3$
- Given Hilbert space, the model of q. computer has three steps for q. computation
 - (1) Initialize Hilbert space in some know state $|i\rangle$
 - (2) Perform controlled unitary evolution, $|f\rangle = \hat{U}(t)|i\rangle$
 - (3) Measure some degrees of freedom in $|f\rangle$ - final state
- If $\hat{U}$ is implemented as a series of $\hat{U}_k$, where each acts on only small parts of Hilb space (just few q-dits at a time) $\Rightarrow$ then we call this scheme "quantum circuit model"



Example

$$U_3^\dagger = U_3^{-1}$$

$$U_2^\dagger = U_2^{-1}$$

$$\dim(H) = 2^5 = 32$$

$\downarrow$
Hilbert space

Pauli matrices
X-gate, etc.

$\hat{X}, \hat{Y}, \hat{Z} \equiv G_{x,y,z}$

Single q-bit gates:

(a) Hadamard $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

(b) $\hat{X}, \hat{Y}, \hat{Z} \equiv G_{x,y,z}$

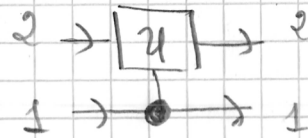
(c) Phase gate: $\hat{S} = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$

(d) " $\pi/8$ " : $T = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix} \sim (*) \begin{pmatrix} e^{-i\pi/8} & 0 \\ 0 & e^{i\pi/8} \end{pmatrix}$

(*) Global $U(1)$ phase never matters!

Two-qubit gates:

(a) Controlled U -gate
1st $\otimes$ 2nd



1. $|0\rangle \otimes |0\rangle \rightarrow |0\rangle \otimes |0\rangle$

2. $|0\rangle \otimes |1\rangle \rightarrow |1\rangle \otimes |0\rangle$

3. $|1\rangle \otimes |0\rangle \rightarrow |1\rangle \otimes (U|0\rangle)$

4. $|1\rangle \otimes |1\rangle \rightarrow |1\rangle \otimes (U|1\rangle)$

$$U_{CNOT} = \begin{pmatrix} 1 & 1 \\ \varnothing & U_{00} U_{01} \\ \varnothing & U_{10} U_{11} \end{pmatrix}$$

(b) CNOT-gate $\equiv$ Controlled X-gate, $\hat{U} \equiv \hat{X}$

$$\hat{U}_{CNOT} = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \left(\begin{array}{c|cc} 1 & & \\ & 1 & \\ \hline & & 1 & 1 \end{array} \right) \end{matrix} \rightarrow \text{matrix representation of } U_{CNOT}$$

• Universal quantum computing in the quantum circuit model.

(a) N -qubits, $\dim(H) = 2^N$, $U(D) \rightarrow$ group of all possible unitary operations

(b) Assume, q. comp. can implement p different elementary operations $U_h \in U(D)$ with $h=1, \dots, p$ (" $\sim$ gates") "discrete time"

(c) $U = U_{i_t} \dots U_{i_1} \rightarrow$ unitary after t steps

(d) $U \sim e^{i\varphi} U$ with $\varphi \in U(1)$
 $\uparrow$ equivalent operations

(e) For comp. purposes it is sufficient to approximate any desired U by sequence (c) with any desired accuracy. Sets $\{U_n\}$, $n=1, \dots, p$ of such gates which makes it possible are known as universal.

(f) Define distance between two unitaries

$$\text{dist}(U; V) = \sqrt{1 - \frac{1}{D} \text{tr}(U^\dagger V)}$$

(g) More precise statement about universality:
 Set $\{U_n\}$ is universal if for $\forall \epsilon > 0$ &
 $\forall U_{\text{target}} \in U(D) \exists$ sequence $(i_1, \dots, i_t)$
 such that $\text{dist}(U_{\text{target}}; U_{i_1} \dots U_{i_t}) < \epsilon$

(h) Q: How long a sequence should be
 A: Kitaev & Solovay theorem, $t \sim O(\log \frac{1}{\epsilon})$

→ Rough argument: for t steps we get
 $\sim p^t$ possible gates. If they cover $U(D)$
 uniformly we get typical $\text{dist} \sim p^{-t}$ of
 our "grid" in $U(D) \Rightarrow \epsilon \sim p^{-t} \Rightarrow t \sim O(\ln \frac{1}{\epsilon})$