

gestern: harmon. Oszill mit externer Kraft:

$$\ddot{x} + \gamma \dot{x} + \omega^2 x = f_0 \cos \Omega t \quad (*)$$

↑ ext. Frequenz  
↑ Störgröße

allg. Lsg.:

$$x(t) = x_h(t) + x_s(t)$$

↑ allg. Lsg. da homogener DGL ✓  
( $f_0 = 0$ )  
↑ spez. Lsg. von (\*)

spezielle Lsg.:

$$x_s(t) = \operatorname{Re} a e^{i\Omega t} = |a| \cos(\Omega t + \alpha)$$

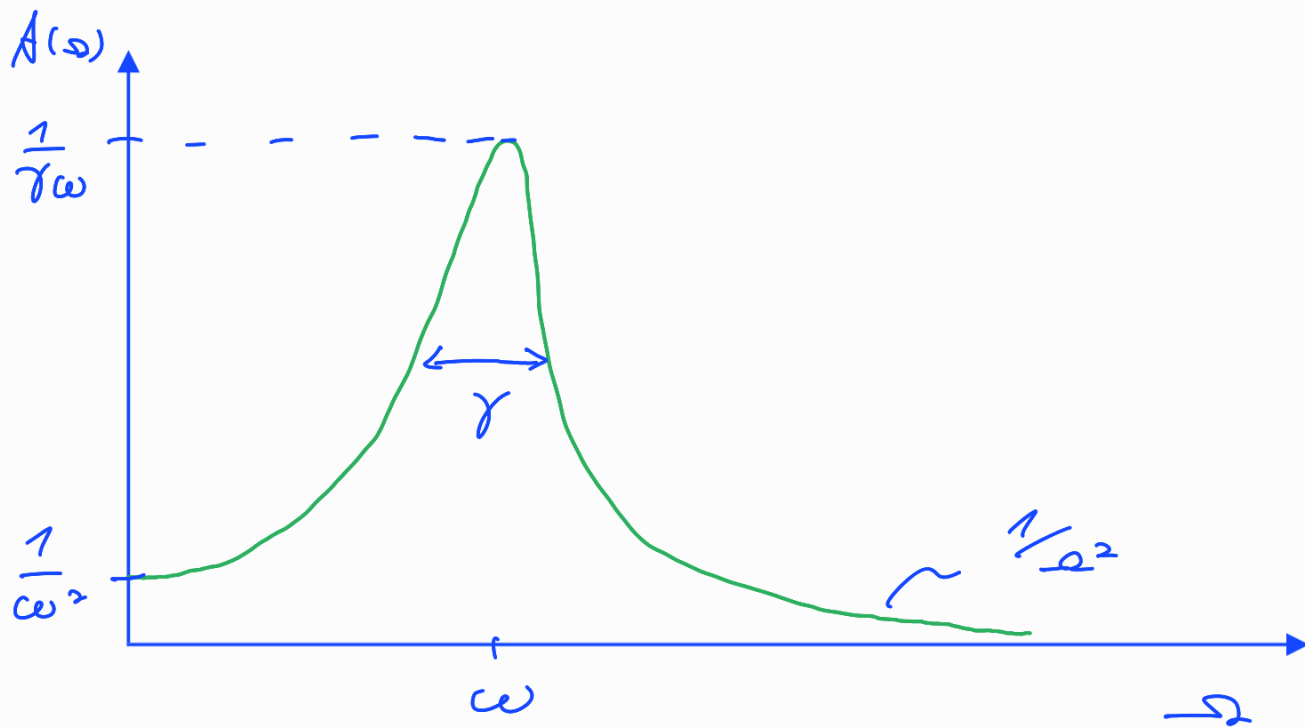
mit 
$$a = \frac{f_0}{\omega^2 - \Omega^2 + i\gamma\Omega}$$

Response-Funktion:

$$A_{\text{crit}}(\Omega) = |a| / f_0 :$$

$$\rightarrow A_{\omega, \gamma}(\Omega) = \left| \frac{1}{\omega^2 - \Omega^2 + i\gamma\Omega} \right|$$

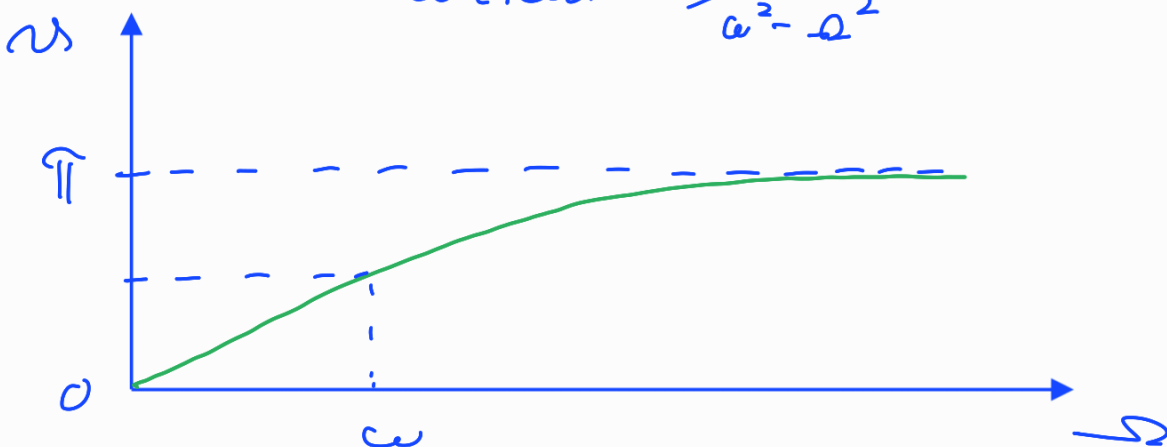
$$= \frac{1}{\sqrt{(\omega^2 - \Omega^2)^2 + \gamma^2 \Omega^2}}$$



Phasenverschiebung:

$$\vartheta = -\varphi = \arg(\omega^2 - \Omega^2 + i\gamma\Omega)$$

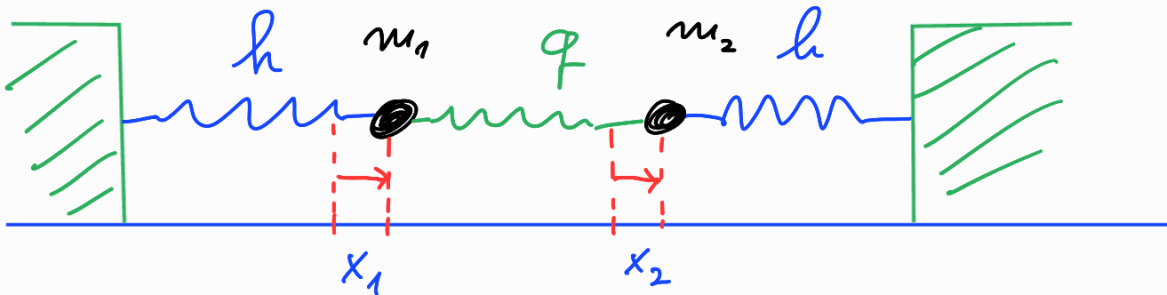
$$= \arctan \frac{\gamma\Omega}{\omega^2 - \Omega^2}$$



Eigenschwingungen und Eigenfrequenzen  
eines mech. Systems mit  $n \geq 1$  Freiheits-  
graden ( $\rightarrow$  Eigenwerte, Eigenvektoren)

Bsp.

a) gekoppelte harm. Oszillat.



$$\bar{F}_1 = -h x_1 - q(x_1 - x_2)$$

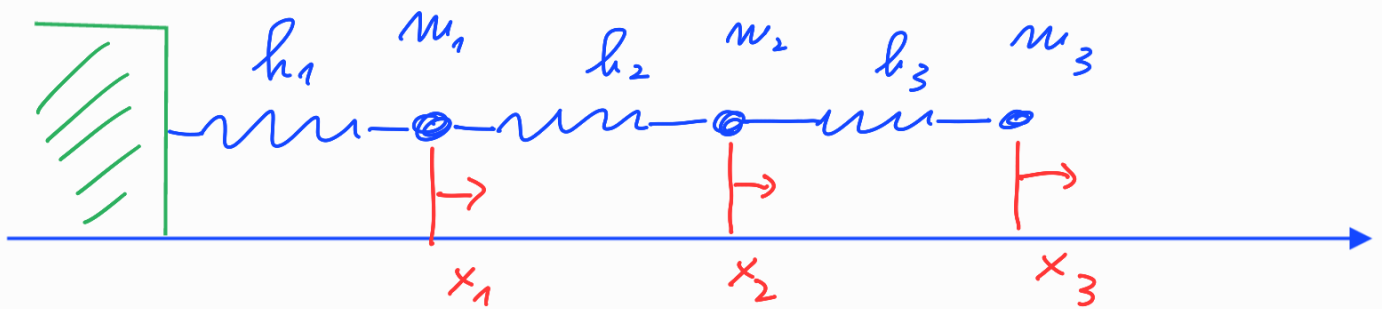
$$\bar{F}_2 = -h x_2 - q(x_2 - x_1)$$

Neut. Bwgl. en:  $m_1 \ddot{x}_1 = \bar{F}_1$ ,  $m_2 \ddot{x}_2 = \bar{F}_2$

$$\begin{aligned} \ddot{x}_1 &= -\frac{h+q}{m_1} x_1 + \frac{q}{m_1} x_2 \\ \ddot{x}_2 &= \frac{q}{m_2} x_1 - \frac{h+q}{m_2} x_2 \end{aligned}$$

lineares DGL-System  $\rightarrow$   $\begin{matrix} x_1(t) \\ x_2(t) \end{matrix}$

b)



$$F_1 = -h_1 x_1 - h_2 (x_1 - x_2)$$

$$F_2 = -h_2 (x_2 - x_1) - h_3 (x_2 - x_3)$$

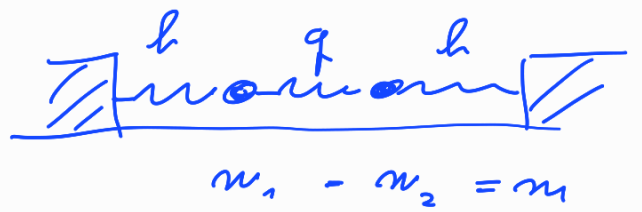
$$F_3 = -h_3 (x_3 - x_2)$$

N. G. ev:

$$\begin{aligned} \ddot{x}_1 &= -\frac{h_1+h_2}{m_1} \underline{x_1} + \underline{h_2} \underline{x_2} \\ \ddot{x}_2 &= \underline{\frac{h_2}{m_2} x_1} - \underline{\frac{h_2+h_3}{m_2} x_2} + \underline{\frac{h_3}{m_2} x_3} \\ \ddot{x}_3 &= \quad \quad \quad + \underline{h_3} \underline{x_2} - \underline{h_3} \underline{x_3} \end{aligned}$$

lin. DGL-System  $\rightarrow$   $x_1(t)$  $x_2(t)$  $x_3(t)$

analytisch, Bsp a:



DGL:

$$\begin{aligned}\ddot{x}_1 &= -\frac{l+q}{m}x_1 + \frac{q}{m}x_2 \\ \ddot{x}_2 &= \frac{q}{m}x_1 - \frac{l+q}{m}x_2\end{aligned}$$

→ Auswertung:  $\vec{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ ,  $\vec{x}(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \end{pmatrix}$

$\frac{d}{dt} \downarrow$

Geschw.  $\dot{\vec{x}}(t) = \begin{pmatrix} \dot{x}_1(t) \\ \dot{x}_2(t) \end{pmatrix}$

$\frac{d}{dt} \downarrow$

Beschl.  $\ddot{\vec{x}}(t) = \begin{pmatrix} \ddot{x}_1(t) \\ \ddot{x}_2(t) \end{pmatrix}$

$$\ddot{\vec{x}} = \begin{pmatrix} \ddot{x}_1 \\ \ddot{x}_2 \end{pmatrix} = - \begin{pmatrix} \frac{l+q}{m}x_1 & -\frac{q}{m}x_2 \\ -\frac{q}{m}x_1 & \frac{l+q}{m}x_2 \end{pmatrix}$$

$$= - \begin{pmatrix} \frac{l+q}{m} & -\frac{q}{m} \\ -\frac{q}{m} & \frac{l+q}{m} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$\underbrace{\hspace{10em}}_K \cdot \underbrace{\hspace{5em}}_{\vec{x}}$

„Hooke'sche Matrix“

lin. DGL-System:

$$(*) \quad \ddot{\vec{x}}(t) = -K \cdot \vec{x}(t)$$

bestimme Lsgen  $x(t)$  mittels

Exponentialansatz

ähnlich

$$\ddot{x}(t) = -\frac{p}{m} x(t)$$

$$\downarrow$$
$$x(t) = a e^{i\omega t}$$

$$\vec{x}(t) = \vec{u} e^{i\omega t}$$

↑  
Vektor ( $\cong$  Auslenkung)  
↑  
Frequenz!

→ in DGL (\*) einsetzen:

$$\bullet \quad \ddot{\vec{x}} = \frac{d^2}{dt^2} (\vec{u} e^{i\omega t}) = -\omega^2 \vec{u} e^{i\omega t}$$
$$\ddot{\vec{x}} = -\omega^2 \vec{u} e^{i\omega t}$$

$$\cancel{\omega^2 \vec{u} e^{i\omega t}} = \cancel{-K \vec{u} e^{i\omega t}}$$

|  
DGL

$$x(t) = \vec{u} e^{i\omega t} \quad \text{Lsg der DGL} \quad \ddot{\vec{x}} = -K \vec{x}$$

g. d. v.

$$K \vec{u} = \lambda \vec{u}$$

↑  
Eigenwertproblem!

$$\lambda = \omega^2$$

Def:

$m \times n$  Matrix  
↑ Anzahl Zeilen  
↑ Anzahl Spalten

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & \dots & a_{mn} \end{pmatrix} \left. \vphantom{\begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{pmatrix}} \right\} m$$

$\underbrace{\hspace{10em}}_n$

kurz  $A = (a_{ij})_{\substack{i=1, \dots, m \\ j=1, \dots, n}}$

Matrix - Vektor - Multiplikation:

$$\mathbb{R}^m \ni A \vec{x} = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & & & \\ \vdots & & & \\ a_{m1} & \dots & \dots & a_{mn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

$\underbrace{\hspace{2em}}_{m \times n} \quad \underbrace{\hspace{2em}}_{\mathbb{R}^n}$

$$:= \begin{pmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \end{pmatrix}$$

kurz:

$$(A \vec{x})_l := \sum_{i=1}^n a_{li} x_i$$

$l: 1, \dots, m$

$$\cdot A(\vec{x} + \vec{y}) = A\vec{x} + A\vec{y}$$

$$\cdot A(\lambda \vec{x}) = \lambda A\vec{x}$$

$$A = (a_{ij}), \quad B = (b_{ij})$$

$$\rightarrow A + B := (a_{ij} + b_{ij})$$

$$\lambda A := (\lambda a_{ij})$$

$$\cdot (A+B)\vec{x} = A\vec{x} + B\vec{x}$$

Zurück zur DGL:  $\ddot{\vec{x}} = -K\vec{x}$   
 ( $m_1 = m_2 = m$ )

$$K = \frac{1}{m} \begin{pmatrix} h+q & -q \\ -q & h+q \end{pmatrix}$$

$$\vec{x}(t) = \vec{u} e^{i\omega t} \text{ Lsg. } \Leftrightarrow K\vec{u} = \omega^2 \vec{u}$$

physik. Einsicht:  $\vec{u}_I = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$   $\vec{u}_I!$

$$\rightarrow K\vec{u}_I = \frac{1}{m} \begin{pmatrix} h+q & -q \\ -q & h+q \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{m} \begin{pmatrix} h \\ h \end{pmatrix} = \frac{h}{m} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

d.h.  $K\vec{u}_I = \frac{h}{m} \vec{u}_I \leadsto \omega_I = \sqrt{\frac{h}{m}}$