

Quantum Information Theory

topics :

- quantum gates & circuits

→ quantum computer

- algorithms : Grover, Simon, Shor

↙
search

↓
integer factoriz.

→ ~~RSA~~ !

- complexity : P, NP, BQP

- entanglement : Bell inequalities,
quantum cryptography

- noise ("decoherence")

- quantum error correction
(CSS, stabilizer, toric code)
- Fault tolerant quantum computing, threshold theorem
- quantum information: noiseless coding theorem
- quantum Shannon theory
- general aspects of entanglement

Quantum mechanics (recap)

postulates:

(P1) Statespace and States

statespace = complex vector space \mathcal{H}
with hermitian product

$$\langle, \rangle: \mathcal{H} \times \mathcal{H} \rightarrow \mathbb{C}$$

$$\varphi, \psi \mapsto \langle \varphi, \psi \rangle$$

$\dim \mathcal{H} < \infty$!

$$\left(\rightarrow \mathcal{H} = \mathbb{C}^d \right)$$

(pure) state = normalized vector

$$\psi \in \mathcal{H}$$

(P2) Measurements

Observable $A =$ hermitian operator $A (=A^\dagger)$


Spectral decomposition:

$$A = \sum_{\ell=1}^n a_{\ell} P_{\ell}$$

- a_1, a_2, \dots, a_n real eigenvalues
- P_1, P_2, \dots, P_n orthogonal projections on eigensp. V_1, \dots, V_n ;
 $V_1 \oplus V_2 \oplus \dots \oplus V_n = \mathcal{H}$

Born rule:

Measurement of A on system in state ψ yields result a_{ℓ} with probability $p_{\ell} = \langle \psi, P_{\ell} \psi \rangle$.

\rightarrow expect. value $\langle A \rangle_{\psi} = \langle \psi, A \psi \rangle$

(P3) Dynamics

Schrödinger eq.

$$\dot{\psi}(t) = -i H \psi(t)$$

with hermitian op. H (Hamilton op.)

$$\rightarrow \psi(t) = U_t \psi(0)$$

with unitary time evd. op.

$$U_t = e^{-i H t} \quad (t=1)$$

Remarks & notations

1) why statespace = vector space ?

Superposition principle !

QM: with A and B also
superposition " $A + B$ "
state !

2) Hermitian inner product:

$$\langle \cdot, \cdot \rangle : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{C}$$

by def. (i) symmetric:

$$\langle \varphi, \psi \rangle = \langle \psi, \varphi \rangle^*$$

(ii) positive:

$$\langle \varphi, \varphi \rangle > 0 \quad (\varphi \neq 0)$$

(iii) linear:

$$\langle \varphi, \psi_1 + \psi_2 \rangle = \langle \varphi, \psi_1 \rangle + \langle \varphi, \psi_2 \rangle$$

$$\langle \varphi, \lambda \psi \rangle = \lambda \langle \varphi, \psi \rangle$$

3) Notation:

$$\mathcal{H} \ni \psi = |\psi\rangle \quad \text{"ket"}$$

4) Dual vector / -space:

$$\mathcal{H} \ni \psi \quad \longleftrightarrow \quad \psi^* \in \mathcal{H}^*$$

$$\text{for all } \varphi \in \mathcal{H} \quad \langle \psi, \varphi \rangle = \psi^* \varphi$$

notation: $\psi^* = \langle \psi |$ "bra"

$$\leadsto \bullet \quad \langle \psi, \varphi \rangle = \psi^* \varphi = \langle \psi | \varphi \rangle$$

$$\bullet \quad A \varphi = A | \varphi \rangle$$

$$\bullet \quad \langle \psi, A \varphi \rangle = \langle \psi | A | \varphi \rangle$$

etc.

5) state measurement:

"System in state $|\varphi\rangle$?"

$$2) A = P_{|\varphi\rangle} = |\varphi\rangle\langle\varphi|$$

\rightarrow measurement on system in state $|\psi\rangle$ positive ("1") with prob.

$$p = \langle\psi| P_{|\varphi\rangle} |\psi\rangle = |\langle\psi|\varphi\rangle|^2.$$

6) Ideal measurement:

observable $A = \sum_{\ell=1}^N a_{\ell} P_{\ell}$;

after ideal measurement of A on

system in state $|\psi\rangle$ with outcome a_{ℓ}

system in state

$$|\psi'\rangle = \frac{1}{\sqrt{p_{\ell}}} P_{\ell} |\psi\rangle$$

$$(p_{\ell} = \langle\psi| P_{\ell} |\psi\rangle)$$

"ideal measurement

$\hat{=}$ projection onto eigenspaces"

7) Linear dynamics:

given (P1) (Linear statespace)

and (P2) (quantum measurement)

dynamics must be linear!

i.e.

$$\dot{\psi} = F \psi$$

\uparrow linear operator

otherwise contradiction with

special relativity (\rightarrow "no super-

luminal signals!")

Simon, Bružek, Gisin 2001

(PRL 87, 170405)

- conservation of norm $|\Psi(t)|$ requires

$$\mathcal{F} = -\mathcal{F}^\dagger ;$$

i.e. $\mathcal{F} = iH$ with H

hermitian H



observable H always conserved

(since $[H, H] = 0$) and thus

identified with energy !

→ Schrödinger Eq.